

A scenic view of the Boston skyline across a body of water. The skyline features several prominent skyscrapers, including a tall, blue glass tower in the center. The water in the foreground is dark blue, with numerous sailboats and yachts docked along the left side. The sky is a vibrant blue with scattered white clouds. The overall scene is bright and clear, suggesting a sunny day.

# Digital Business

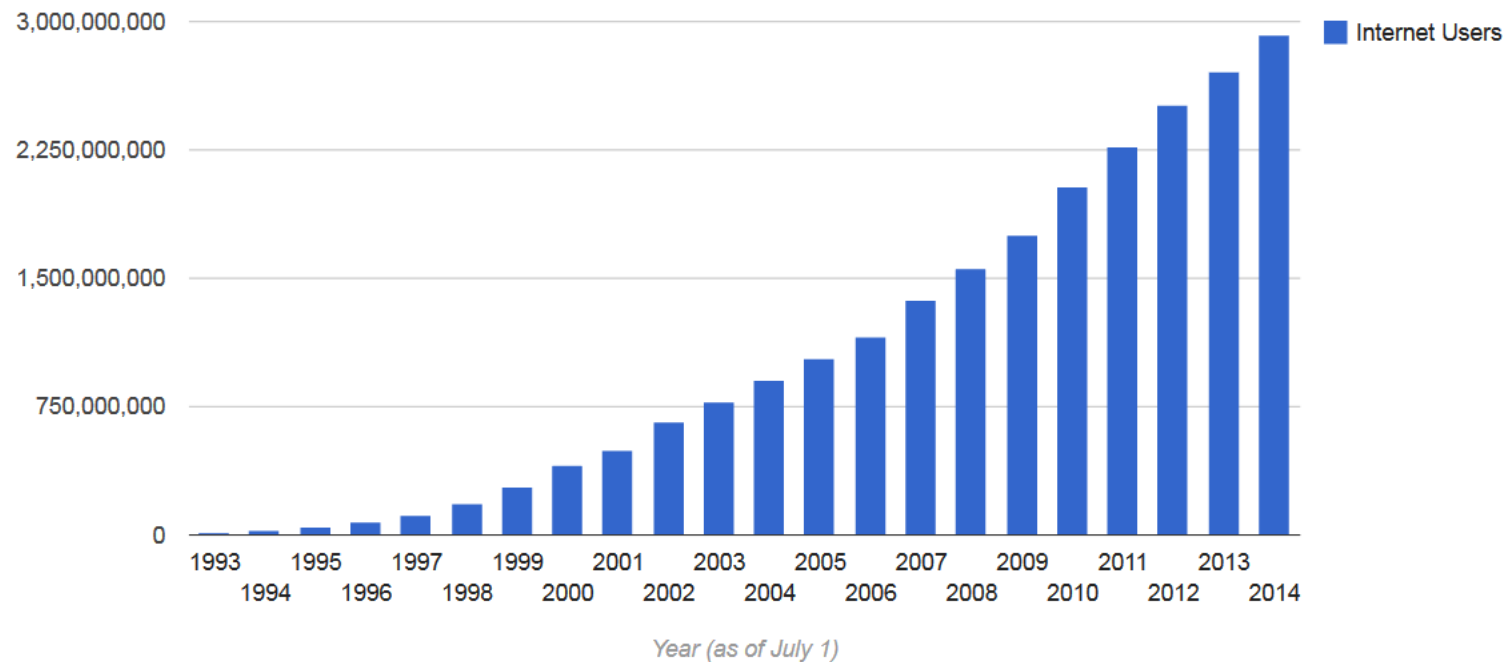
## A sample of PSB class lectures slides

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not to be copied

# World Internet Users

**The first billion 2005**, **Second 2010**, **Third 2014**



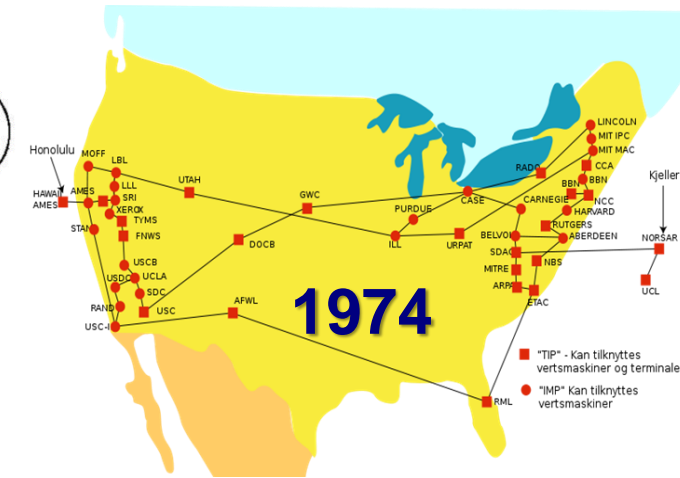
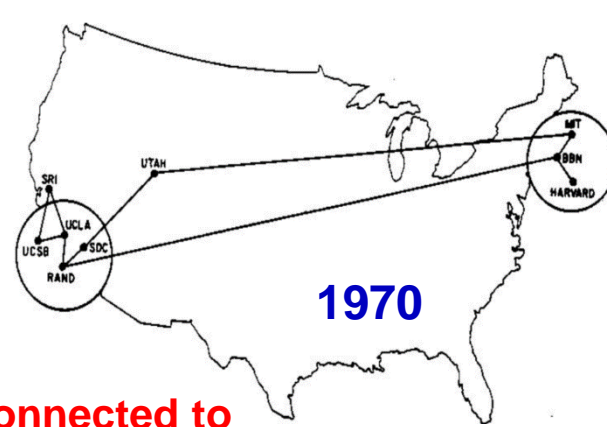
<http://www.internetlivestats.com/internet-users/#trend>

# ECommerce Transaction types

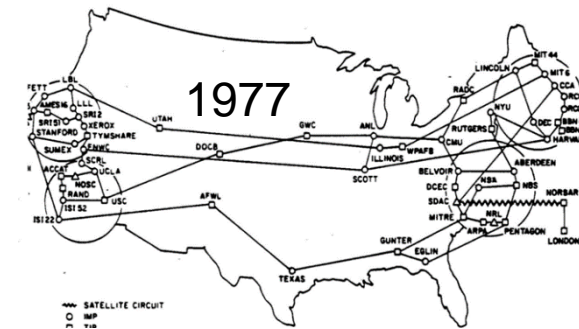
- **business -to- business**
- **business -to- customer**
- **business - to - government**
- **Individual - to- government**
- **Customer -to- business**
- **Customer -to- customer**
- **Peer\* -to- peer**



1969 Stanford & UCLA connected to what would become the Internet.



## WHY CARE? WHY INVENT WEB ? ARPA (Advanced Research Projects Agency)



TO DEVELOP multiuser Platforms of redundant information  
**Wide Area Network (WAN)**

LET'S MEET "INVENTORS"



# **Clinton – Gore, 1997**

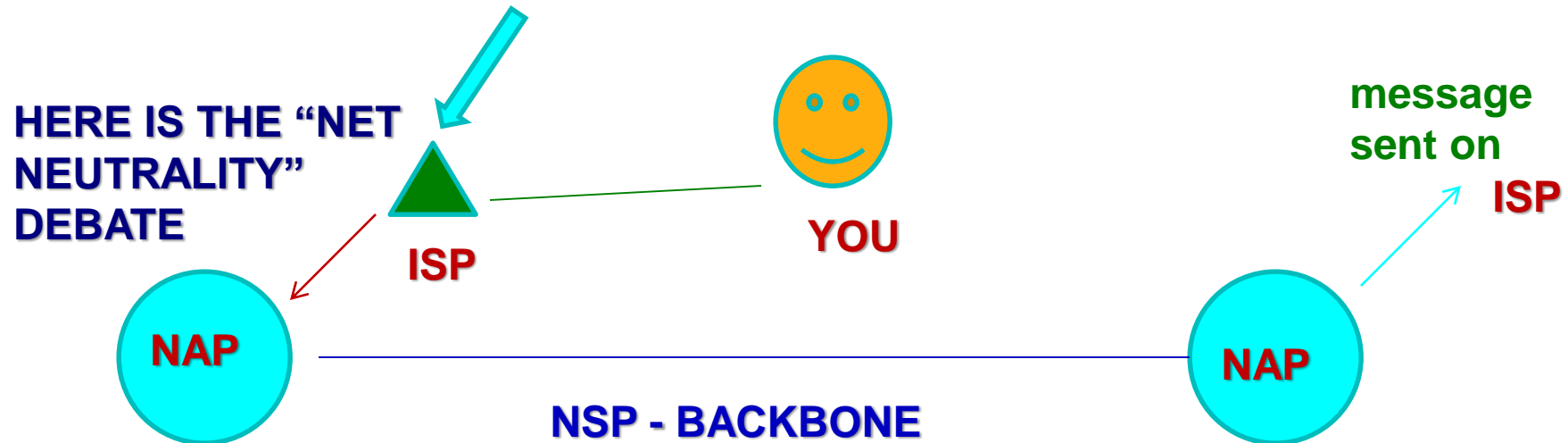
## **The Initial U.S. Policy For Internet Development**

- 1. Private sector should lead**
- 2. Governments should avoid undue restrictions on EC**
- 3. Where government involvement is needed, its aim should be to support and enforce a predictable minimalist, consistent and simple legal environment for commerce (intel protection, fraud etc.)**
- 4. Governments should recognize the unique qualities of the Internet**
- 5. Electronic commerce on the Internet should be facilitated on a global basis**

# INTERNET

## A NETWORK OF NETWORKS

- **ISPs**
  - INTERNET SERVICE PROVIDERS
- **NAPs**
  - NETWORK ACCESS POINTS/ PACIFIC BELL NAP IN SANFRANCISCO & AMERITEC NAP CHICAGO
- **NSPs**
  - “BACKBONE” NETWORK SERVICE PROVIDERS\ MCI, PSINET ETC.



# Early Networking Stage technologies not compatible

ARPANET: THE ABILITY FOR COMPUTERS TO "TALK" TO EACH OTHER

## 2 Options

1. Allow groups to have network technology best suited to them – not flexible
2. Have a Standard

World of : Cats versus Dogs

Individuals/Companies wanted a network technology best suited to them.  
Industrial focus "*Kill off Competition*"  
NOT FLEXIBILITY



## RESEARCH CENTERS

Looking for solutions not pushing agenda



@ CERN: Tim Berners-Lee / Kahn

## TCP Standardization

# **HARD/SOFTWARE To share access of data**

## 1. Unique identification each computer

network of millions of computers - thousands networks..

Important each computer be uniquely identified

**Internet Protocol (IP)** address. **198.108.95.145**

## 2. Human-friendly addressing ↑

**Domain Name System(DNS)** gave address recognizable letters & words instead of IP address. <http://www.bu.edu/GoGlobal>

## 3. Packet Switching

Remedy delays associated unequally sized data transfers, instead of transferring files in their entirety, whole files broken into data packets before transferred over network

## 4. Routing

Dedicated, special-purpose computers which serve as an intermediary between networks. Route packets efficiently through networks and are building blocks of the internet. Packets used **TCP software insures safe delivery of packets**



# INITIAL 7 ORIGINAL DOMAINS

- IDN: support for [internationalized domain names](#) (IDN)
- DNSSEC: presence of DS records for [Domain Name System Security Extensions](#)

Name ↕	Entity ↕	Notes	IDN ↕	DNSSEC ↕
<a href="#">.com</a>	commercial	This is an open TLD; any person or entity is permitted to register. Though originally intended for use by for-profit business entities, for a number of reasons it became the "main" TLD for domain names and is currently used by all types of entities including nonprofits, schools and private individuals. Domain name registrations may be successfully challenged if the holder cannot prove an outside relation justifying reservation of the name, to prevent " <a href="#">squatting</a> ".	Yes	Yes
<a href="#">.org</a>	organization	This is an open TLD; any person or entity is permitted to register. Originally intended for use by non-profit organizations, and still primarily used by some.	Yes	Yes
<a href="#">.net</a>	network	This is an open TLD; any person or entity is permitted to register. Originally intended for use by domains pointing to a distributed network of computers, or "umbrella" sites that act as the portal to a set of smaller websites.	Yes	Yes
<a href="#">.int</a>	international organizations	The .int TLD is strictly limited to organizations, offices, and programs which are endorsed by a treaty between two or more nations. However, there are a few <a href="#">grandfathered</a> domain names that do not meet these criteria.	No	No
<a href="#">.edu</a>	educational	The .edu TLD is limited to specific educational institutions such as, but not limited to, primary schools, middle schools, secondary schools, colleges, and universities. In the US, its usability was limited in 2001 to post-secondary institutions accredited by an agency on the list of <a href="#">nationally recognized accrediting agencies</a> maintained by the <a href="#">United States Department of Education</a> . This domain is therefore almost exclusively used by US colleges and universities. Some institutions that do not meet the current registration criteria have grandfathered domain names.	No	Yes
<a href="#">.gov</a>	governmental	The .gov TLD is limited to governmental entities and agencies in the US.	No	Yes
<a href="#">.mil</a>	US military	The .mil TLD is limited to use by the United States military.	No	Yes

**WHY HAVE PEOPLE  
WANTED SOCIAL CONNECTION**



**HERE THE “ACTION” IS**

**CONNECTION = PROSPERITY**



# WHY BE THERE ?

## 2/3 OF THE GLOBAL INTERNET POPULATION VISIT SOCIAL NETWORKS

2/3

of marketers say  
their company blog  
is **“critical”** or  
**“important”**  
to their business.

40%

of Facebook's  
user base is  
age 35+.

3 OF 4 AMERICANS USE SOCIAL TECHNOLOGY

1/3

of US consumers spend  
**three or more hours**  
online every day.

67%

of B2C companies  
and 41% of B2B companies  
have **acquired a customer**  
through Facebook.

The number  
of marketers  
who say  
**Facebook**  
is **“critical”**  
or **“important”**  
to their business  
has increased

83%  
in just two years.

The background of the slide features a complex network diagram. It consists of numerous small, semi-transparent circles in various colors (blue, red, green, yellow) connected by thin, light-colored lines, creating a web-like structure. The overall color palette is muted, with the network elements standing out against a light grey background.

# **Social Networks**

## **BOADER APPLICATIONS**

**1. VERTICAL SOCIAL NETWORKING**

**2. CORPORATE CONSUMER INFORMATION**

**3. SHIFT FROM OUTBOUND TO INBOUND  
COMMUNICATIONS**



# OUTBOUND VS INBOUND



**Interruption Based**

## Outbound Marketing

- Telemarketing
- Trade shows
- Direct mail
- Email blasts
- Print ads
- TV/radio ads



**PERMISSION BASED  
NOT INTERRUPTION BASED**



## INBOUND MARKETING

SEO  
BLOGGING  
SOCIAL MEDIA  
DATA MINING  
TWITTER RELATIONSHIPS  
DRAWING ATTENTION

RULE #1: LISTEN



RULE #2: ENGAGE



RULE #3: RESPECT



# A CHANGING BUSINESS ENVIRONMENT



## **MASS PRODUCTION**

### **Engineering Model**

**Make it → Sell it (Engineering Demand Model)**

Then Came 70s

**Early Information Importance & 4Ps**

**LEAN JAPANESE MODEL**

**Just In Time (JIT), TQM, 6 SIGMA,**

**Make it with – Marketing/ Consumer Research/  
Modify**

## **INTERNET/ INFORMATION AGE**

**Create VALUE through → Information and → Innovation**

**Consumer Driven – Consumer Power**

**Today's Competition**

**Price**

**Place**

**Promotion**

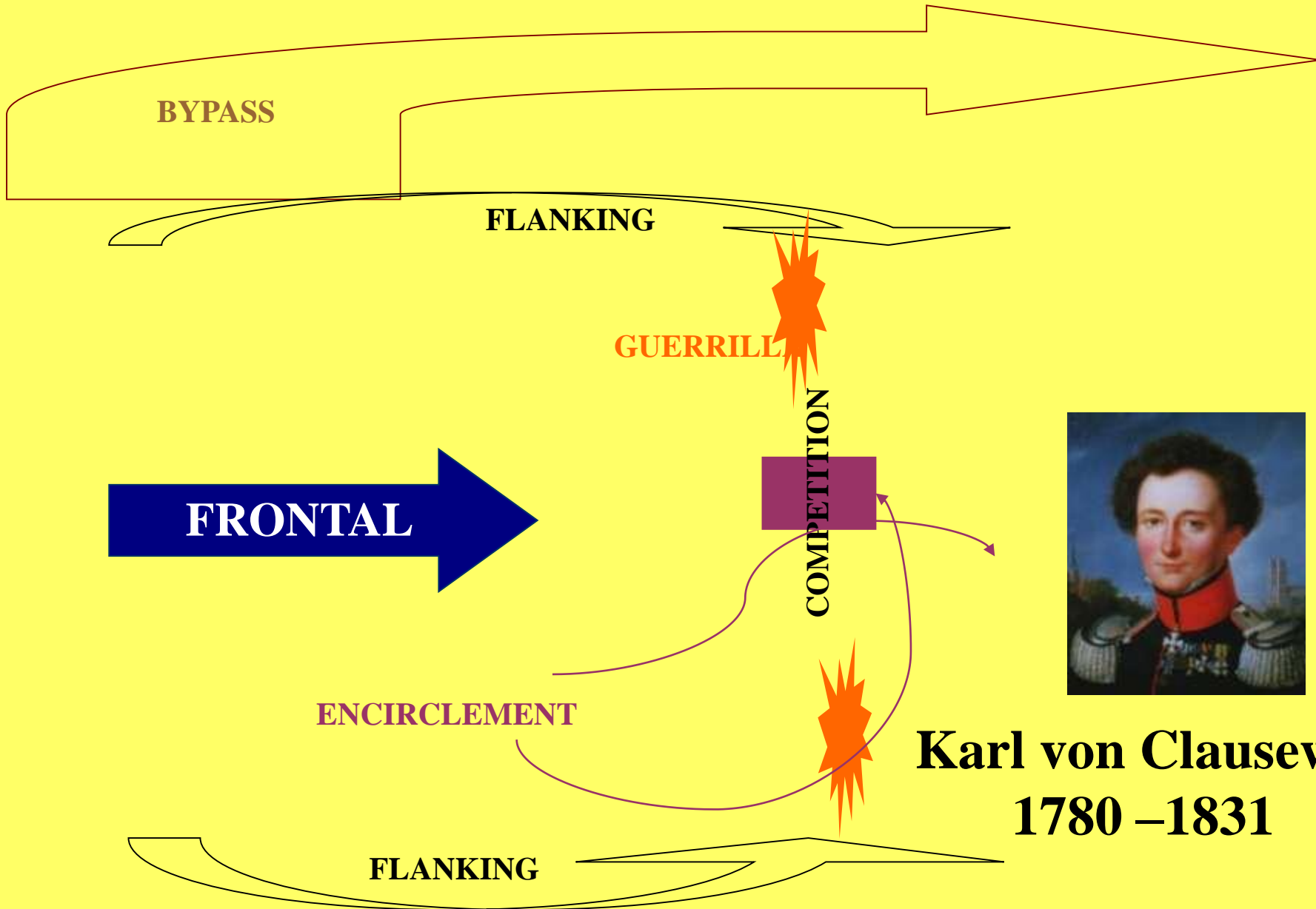
**Product**

4 Ps Concept Designed in 60s  
INTERNET WORLD HAS CHANGED  
and it's not going back

How 4 Ps and Corporate Control  
have been Shattered



# DEFINING THE DIGITAL STRATEGY



**Karl von Clausewitz**  
**1780 –1831**

# DISRUPTIVE TECHNOLOGY 6 Ds

1. DIGITALIZATION

No film

2. DECEPTION

Will not effect us

3. DISRUPTION

Small to Large

4. DEMONETIZATION

No longer pay develop

5. DEMATERIALIZATION

Phone cameras

6. DEMOCRATIZATION

**Built in All have**

1996 Kodak 14,000 Employees  
2010 INSTAGRAM,

28\$ billion Market Value  
2012 Facebook 1\$billion

2012 bankruptcy  
13 Employees



# Digital and Physical Security

## THREE TYPES OF SECURITY DIMENSIONS

### Duplicate Physical World

#### 1. Infrastructure security (hard/software)



#### 2. Transactions security (web/moving)



#### 3. Data/information security (message itself)



# **PAYMENT SECURITY NEEDS**

## **4 FACTORS**

### **1. AUTHENTICATION**

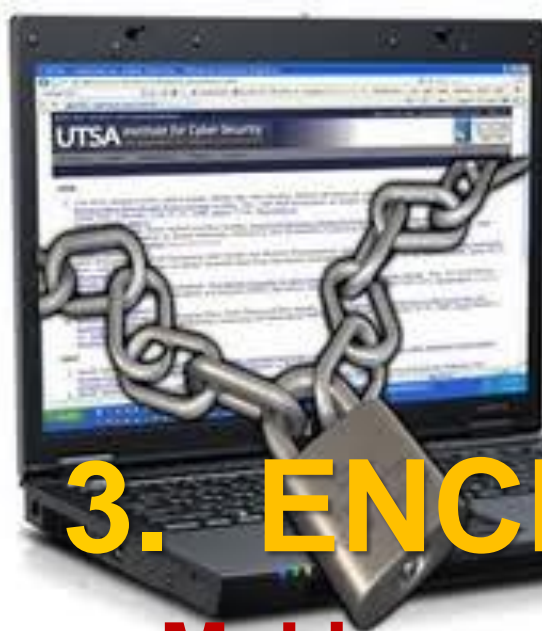
**Way to verify user's identity before payments are made**



### **2. INTEGRITY**

**Ensuring that information will not be accidentally or maliciously altered or destroyed during transmission**





# SECURITY NEEDS

## 4 FACTORS

### 3. ENCRYPTION

**Making messages indecipherable except by those with authorized decryption key**

### 4. NON-REPUDIATION

**Merchants protection - customer's unjustifiable denial of placed orders**

customers protection - against merchants'

# DATA SECURITY ENCRYPTION



## 1. PRIVATE/SECRET KEY

Some believe penetrable. Maybe secure “enough”

## 2. PUBLIC KEY

Most popular algorithm is RSA (Rivest, Shamir and Adelman) Various key sizes (e.g. 1,024 bits)

Most secure - Never known to be broken (to date)

# Managers Need to Know WHO IS Hacking

Hacker: intends to gain unauthorized access systems

**Cracker:** Hacker criminal intent

**Cyber vandalism:** Intentionally disrupting, defacing or destroying a Web site

## HATS

- **White hats**
- **Black hats**
- **Grey hats**

