Simulation (ME514/EC514) Fall 2009

Instructor:	Prof. Pirooz V	akili
	Division of Systems Engineering & Mechanical Engineering Dept. 15 St. Mary's Street , Room 126, Boston, MA. 02215	
	Fax :	(617) 353 - 5548
	Email: vakili@bu.edu	

Office hour: Thursdays 1-2 pm

Course objective:

- To go over some of the decision processes in planning and operation of systems.
- To describe how simulation can be used as a decision support system in planning and operation of systems.
- To introduce how to develop models for analyzing real-world production planning and operations decisions.
- To discuss what are the "best" ways to design and perform simulation experiments.
- To introduce how data from simulation should be interpreted to help make sound decisions (statistical data analysis).
- To introduce principles of discrete event simulation and a simulation language (ARENA).
- To introduce principles of Monte Carlo simulation.

Text: *Simulation with Arena*, (4th edition) W. D. Kelton, R. P. Sadowski, D. A. Sadowski, McGraw-Hill, 2004

Simulation language: We will introduce a simulation language, ARENA. In the beginning of the course we will use EXCEL for some examples.

Evaluation: Homework: 25%, midterm exam 30%, Project 35%, class participation 10%.

Tentative Date for midterm: Tuesday November 3 (2-4 pm)

AD account (very important): Some class material will be placed in a folder on AD server. In addition electronic copies of the homework need to be submitted via AD. To access the material and to submit your homework you need to have an Active Directory (AD) account. To request such an account, go to the link http://www.bu.edu/computing/accounts/ad/eng and follow directions.

Complementary Texts:

- Simulation Modeling and Analysis, by A. Law & D. Kelton, Mc Graw Hill, 4th ed., 1999.
- 2. *Simulation*, Sheldon Ross, Academic Press, 3rd ed., 2002.

SYLLABUS

- 1. Simulation for Analysis of Systems: Systems, Models and Monte Carlo Simulation; Application examples
- 2. Review of Statistical Distributions: Distributions as models; full & partial information
- 3. Random Variate Generation: Uniform and non-uniform random number generation
- 4. Statistical estimation: Law of Large Numbers & Central Limit Theorem
- 5. Discrete-Event Simulation
- 6. Introduction to ARENA
- 7. Output analysis
- 8. Input modeling
- 9. Performance improvement & optimization
- 10. Design of Experiments
- 11. Variance Reduction