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BOLD- Team Project Assignments

Sess ion	DATE	Topic	Class activity	Assignment	Hand-in
1	M Jan 25	Introduction to course, the design process, where do new products come from?	Exercise in ideation- dry run: how to weigh your head	Dorm Poster	
2	W Jan 27	SCAMPER Project List	SCAMPER on skateboard, dishwasher	SCAMPER list for dishwasher	Dorm Drawing
3	M Feb 1	Finish SCAMPER Engineering Design Process			SCAMPER list for dishwasher
4	W Feb 2	Prototyping	Present SCAMPER DW in class Choose Project, BREAK INTO TEAMS	Select project and write problem definition.	
5	M Feb 8	Reverse Engineering Working with cardboard	Team project Problem Definition SCAMPER project	SCAMPER project Choose critical uncertainty	Project Definition Draft
6	W Feb 10	Sheet Metal and Machining	Present SCAMPER for project Determine Critical Path	Morph/Pugh charts- CU and soft prototypes	Final Project Definition+ SCAMPER
7	T Feb 16	Mechanisms I (substitute Monday)	Acne Pen		
8	W Feb 17	Mechanisms II	CU Readout		Morph/Pugh Critical Path

BOLD INDIVIDUAL ASSIGNMENT

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Sessi	Date	Topic	Class activity	Assignment	Hand-in
on					
9	M Feb 22	CREO 4 BAR		4 Bar	
				assignment	
10	W Feb 24	Materials Selection	Demo Soft Prototypes		
11	T Mar 1	Form as a Material		James Bond	
12	W Mar 3	Adhesives			
13	M Mar 8		Critical Uncertainty Demos	3D cord	
				organizer	
14	W Mar 10	Injection Molding, 3D printing		Cord organizer	
14	VV IVIAI 10	Competitive analysis		Competitive	
				Analysis	
15	NA NA - 11 A F	Casting		Calaviata	4 Day and many
15	M Mar 15	Costing CREO mechanisms II Gears and Belts, more 4Bar		Calculate manufacturing	4 Bar assignment
		CREO Mechanisms in Gears and Berts, more 4-bar		cost of one or	
				two parts in	
				final project	
				Whistle movie	_
16	W Mar 17	Gibbscam			James Bond
17	M Mar 22	CREO structures			
		Good vs Bad Design Overview			
		Report Guidelines			

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Sess	DATE	Topic	Class activity	Assignment	Hand-in
18	W Mar 24	Arduino I			Calculate manufacturing cost of one or two parts in final project
19	M Mar 29	Arduino II- practice	Goals McGyver	Vernier	Cord organizer Goals
20	W Mar 31	Competitive Analysis Presentations 4 bar solution			Competitive Analysis
21	M Apr 5	Design for Manufacturing Demo McGyver Arduino solution		Engineering Deep Dive	Whistle movie
22	W Apr 7	Practical Quality Control M&M QC Experiment James Bond Solution			
23	M Apr 12	Planning for Retirement Good vs Bad Design Team Check-In			
24	W Apr 14	Thermal properties	Engineering Deep Dive		

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Session	DATE	Topic	Class activity	Assignment	Hand-in
25	W Apr 21	CREO Thermal analysis			
26	M Apr 26	Intellectual Property- the short version			
		Course evaluations			
27	W Apr 27	Project presentation in class	Chance to incorporate project		Final project report
			feedback into final report		submitted- paper
					and online

General Rules

- 1. This is a practicum class- attendance is mandatory, including zoom.
- 2. Cheating is unacceptable and will be treated accordingly
- 3. We employ a range of homework and project styles- some will play to your strengths, others will be easy or challenging.
- 4. Note every assignment is graded.
- 5. Learning outcomes- how to imagine a new product, optimize form and function, prototype and document your design
- 6. Secondary outcomes- teamwork (normally more important, but Covid), EPIC skills, appreciation of product realization metrics
- 7. Most lectures will be recorded and posted within a day of class
- 8. If the class is held in person, all personal and community safety rules MUST be followed or you will be asked to leave.
- 9. No final, but large report and presentation
- 10. Syllabus is only a guide- we will adjust in real-time based on class progress, Covid, stuff, ...
- 11. First lecture contains other guidelines