

Computer Language Theory

MET CS 662

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Office hours: Before and after class

Course Description

The goal of this course is to provide the student with a solid knowledge of the fundamental concepts and methods of the theory of computation as well as to outline modern research directions. Three different approaches for capturing the idea of computing in a formal mathematical way will be discussed finite state machines, grammars, and recursive functions. At the end of the course students are expected to be able to interpret relate and apply the basic concepts of the theory of computation to problems from different areas of computer science.

Course Objectives

- Apply the algebra of theoretical machines to computing problems
- Possess knowledge of non-determinism in computational models.
- Remove nondeterminism from simple models when it is possible.
- Understand the basic problems of computability, decidability, and the halting problem as well as the relationships among them.
- Apply the concept of a Turing machine to the decidability problem where possible.
- Understand the Church-Turing Thesis and its significance in computer science.
- Have a working knowledge of the Chomsky hierarchy of languages.
- Relate theoretical computer science topics to programming languages and other recursively enumerable sets.

Prerequisites

- Discrete Mathematics course (MET CS248 or equivalent.)
- Introductory computer programming class

Textbook

- P. Linz "An Introduction to Formal Languages and Automata" any edition, D.C. Heath and Co. (2001 - 2016). Available at Barnes & Noble or on-line.

References

- 1- H. R. Lewis, C. H. Papadimitriou "Elements of the Theory of Computation" Prentice Hall, 1981.
- 2- J.E. Hopcroft, "Introduction to Automata Theory, Languages and Computations" Addison Wesley, 1979.

Courseware

All assignments, course materials, and announcements pertinent to the course can be found on Blackboard.

Classroom Rotations: Classes will run face to face. Occasionally, you will be asked to attend class remotely. I will make every effort to ensure that all lectures are recorded and made available to students on Blackboard.

Class Policies

- 1) **Attendance & Absences** – Students are expected to attend and sit through the entire class meetings. In case of an absence, the student is responsible for arranging notes and missed announcements. Three (3) or more absences may result in a withdrawal from the class. Active participation is strongly encouraged and can include asking or answering questions. Your level of engagement will significantly impact your final grade. Using electronics during class disrupts the flow and may cause you to miss important announcements and details, which will negatively affect your grade.
- 2) **Assignment Completion & Late Work** – Late assignment submission is allowed with a penalty as long as solutions are not posted.
- 3) **Academic Conduct Code** – Cheating and plagiarism will not be tolerated in any Metropolitan College course. They will result in no credit for the assignment or examination and may lead to disciplinary actions. Please take the time to review the Student Academic Conduct Code:

http://www.bu.edu/met/metropolitan_college_people/student/resources/conduct/code.html.

NOTE: [This should not be understood as a discouragement for discussing the material or your approach to a problem with other students in the class. On the contrary – you should share your thoughts, questions, and solutions. Naturally, if you choose to work in a group, you will be expected to come up with more than one and highly original solutions rather than the same mistakes.]

Grading Criteria

- Midterm 35% - Monday, March 30th (tentative)
- Final Exam 35% - Monday, May 4th – Must be taken in class on this date.
- Assignments 30% - Check Blackboard for due dates

Class Meetings, Lectures & Assignments

Lectures, Readings, and Assignments subject to change, and will be announced in class as applicable within a reasonable time frame.

Lecture	Topic	Description
1	1.1	Mathematical preliminaries
2	1.2, 2.1, 2.2, 2.3	Basic concepts of languages, grammars, and automata - DFAs - NDFAs and equivalence
3	3.1, 3.2, 3.3	Regular expressions, regular grammars
4	4.1, 4.2, 4.3	Basic properties of regular languages
5	5.1, 5.2, 5.3	Context-Free (CTF) languages. Parsing and Ambiguity. Programming languages
6	6.1, 6.2, 7.1	Simplification of CTF grammars. Normal forms.
7	7.2, 7.3, 7.4	Pushdown automata (PA). Nondeterministic & deterministic PA. PA and CTF languages.
Midterm Examination		
8	8.1, 8.2	Discuss exam. Properties of CTF languages. Pumping lemmas. Properties.
9	9.1, 9.2, 9.3	Turing Machines (TM). Standard TMs, Turing Thesis.
10	10.1, 10.2, 10.4, 10.5	Models of TMs (option stay, Semi-infinite tape, off-line, Multitape, Multidimensional, Nondeterministic, universal). Linear bounded Automata.
11	11.1, 11.2, 11.3, 11.4	Hierarchy of formal languages and Automata. Recursive and Recursively Enumerable Languages.



12	12.1, 12.2, 13.1	Limits of Algorithmic Computation. Problems that cannot be solved by TMs. Undecidable Problems for Recursively Enumerable Languages. Other Models of computation
	Final Examination	