



Boston University MET College 2025 Department of Computer Science

Information Structures with Python (CS 521)



General Information

Time & Location: Tuesdays 6 PM - 8:45 PM, Location: TBA

Instructor: Avi Mohan (avimohan@bu.edu)

Office hours: CS 302 (1010 Commonwealth Ave.) by appointment.

Teaching Assistants: Dilyara Kdyrova

TA Office hours: kdyrovad@bu.edu

Course Web Site: https://learn.bu.edu

Required Textbook:

1. The Practice of Computing Using Python, by W. Punch and R. Enbody, 3rd edition, Pearson Publishing.

ISBN 978-0-13-437976-0

2. Class notes.

Additional Material

With Python now established as the official language of machine learning, a wealth of accessible online resources is available for students to facilitate your learning.

- http://www.pythontutor.com/visualize.html this website is very useful and allows students to run simple Python programs and visualize the execution.
- https://www.learnpython.org free, interactive tutorial
- https://docs.python.org/2/tutorial the official Python tutorial
- https://www.tutorialspoint.com/python a detailed tutorial with many simple examples
- https://www.python.org/community/sigs/current/edu-sig/ contains links to learning resources, including free books.

Prerequisites:

Familiarity with *at least one* programming language (this is vital). Understanding of key programming language constructs and methods. Ability to formulate quantitative information symbolically and numerically.



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Grading:

- Class attendance and participation (10%)
- Homework (50%)
- One mid-term and a final test (20% each)

Collaborating with anyone on tests is strictly prohibited. Both the mid-term and semester final test are **closed book**.

Grading Policies:

- 1. Late homework submissions will not be accepted.
- 3. It is forbidden to use any human resource or large language model outside of class (including web-based help services, outside tutors, ChatGPT, Google Bard etc.) in doing your homework.
- 4. Collaboration in solving homework assignments is acceptable. However:
 - a. Names of collaborator(s) must be provided on top of the submission.
 - b. Each student must provide detailed explanations of his/her solutions expressed in his/her own words. Students must be able to explain their solutions to the instructor, if requested.
 - c. Copying solutions from other students or other sources is strictly unacceptable. Plagiarized solutions will be heavily sanctioned.

Grading Scale:

The final grade, denoted by G, will be a number between 0 and 100. Relative grading will be used. In the worst case, this numerical grade will be converted into a letter grade using the following scale:

Numerical Grade	Letter Grade
G >= 90	A
85 <= G < 90	A-
80 <= G < 85	B+
75 <= G < 80	В
70 <= G < 75	B-
65 <= G < 70	C+
60 <= G < 65	С
55 <= G < 60	C-
50 <= G < 55	D
G < 50	F

Laboratories and Homework:

1. Students are strongly encouraged to familiarize themselves with using the Spyder IDE and Jupyter Notebooks, and bring their machines to class. An introductory tutorial on installing the Anaconda navigator can be found on the Anaconda does page (Windows) and (Mac OS).

Submitting Assignments:

- 1. All homework (except code) should be submitted via learn.bu (the course website) as a pdf file.
- 2. To get full points, all uploaded code (.py or .ipynb files) must compile with **no modifications** and produce the desired output.
- 3. Perfunctory or insufficient commenting, vague variable, function, class names etc. will result in loss of points [if you're defining a function to add two numbers, using def fl(n1,n2): is bad nomenclature the grader should be able to surmise what fl does from its name, so a better option would be def add_float(n1,n2):].



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- 3. Students are encouraged to type their assignments. Scanned answers will be accepted only if they are of sufficiently high quality.
- 4. After uploading an assignment on the course website, please remember to <u>submit</u> the assignment. Otherwise, your assignment will not be available to the grader.

Academic Misconduct:

BU takes academic integrity *very seriously*. Academic misconduct is conduct by which a student misrepresents his or her academic accomplishments or impedes other students' opportunities of being judged fairly for their academic work. Knowingly allowing others to represent your work as their own is as serious an offense as submitting another's work as your own. More information on BU's Academic Conduct Code, with examples, can be found at

https://www.bu.edu/academics/policies/academic-conduct-code/

Computing Ethics:

BU lab and computing facilities must be used responsibly; misuse by even a few individuals has the potential to disrupt University business or the work of others. You are therefore required to exercise responsible, ethical behavior when using the University's computing facilities. More information on BU's policy on computing ethics, with examples, can be found at https://www.bu.edu/dos/policies/lifebook/computing-ethics/

Classroom Conduct:

- Attend class regularly and on time. If arriving late, use back door of classroom.
- Actively participate. If some materials require clarification or writing on blackboard is difficult to read, raise your hand.
- Use your laptop only to take notes or participate in class activities. Do not text or surf the Internet during class (students may be requested to leave or move to a back row if this happens).