# EC400: Optics and Waves for Engineers

# Prof. Luca Dal Negro **Tentative Course Syllabus**

28 lectures - 14 weeks course duration

## 0. Introduction

- 0.1. Historical Perspective: Optics in Engineering
- 0.2. Rays vs Waves
- 0.3. From Waves to Fields
- 0.4. Essential vector calculus for the optical engineer

### 1. Engineering ray trajectories

- 1.1. Introduction to geometrical optics
- 1.2. Vision and perspective drawing
- 1.3. Fermat's principle and ray paths
- 1.4. Variational formulation and the ray equation
- 1.5. Ray tracing: matrix approach
- 1.6. The paraxial ray equation with applications to atmospheric refraction, graded-index optical components, satellite communications, submarine communications.
- 1.7. Optical components: lenses, stops, mirrors, prisms, focal imaging and pinhole cameras
- 1.8. Fundamental imaging considerations: field of view, resolution, depth of focus

# 2. Optical waves

- 2.1. The description of periodic wave phenomena
- 2.2. Harmonic waves and their analysis: the complex representation of waves
- 2.3. Harmonic oscillators and wave coupling
- 2.4. Spring-mass models: waves in harmonic chains
- 2.5. The wave equation and its solutions
- 2.6. Localized waves, pulses and polychromatic light
- 2.7. Speckles patterns in optical engineering
- 2.8. Engineering applications to vision, the microscope, telescopes, and cameras

# 3. Optical interference and applications

- 3.1. Interference in various contexts: dielectric films, Fizeau fringes, Newton's rings, double mirrors, double prisms.
- 3.2. The Huygens-Fresnel Principle and Kirchhoff's Scalar Diffraction
- 3.3. Diffraction gratings: elementary approach and applications
- 3.4. Spatial and temporal coherence: the van Cittert-Zernike theorem
- 3.5. Analysis of interferometers: Michelson, Twyman-Green, Mach-Zehnder, Fabry-Perot
- 3.6. Rotating interferometers, stellar interferometers, correlation interferometers
- 3.7. Engineering applications of modern interferometry

### 4. Polarization and light scattering

- 4.1. Intro to Maxwell's equations and vector waves
- 4.2. The nature of polarized waves, Stokes and Jones vectors
- 4.3. Polarizing optical components and Muller matrices
- 4.4. Birefringence and wave retarders
- 4.5. Rayleigh scattering, radiation and polarization
- 4.6. Fresnel reflection equations, stratified media

#### Textbook

*Optics*, 4<sup>th</sup> edition Eugene Hecht, (Addison-Wesley, 2002)

Notes prepared by the instructor will also be distributed.

Programming examples and projects will be assigned

#### **Other references**

*Optics. Learning by Computing, with Examples Using Mathcad, Matlab, Mathematica, and Maple,* by K. D. Möller (Springer, 2<sup>nd</sup> Ed. 2007)

Prerequisites: CAS MA 123/124 (Calculus I/II), CAS MA 225 (Multivariate Calculus), CAS PY212 (Physics II), Linear Algebra, ENG EK 127/128 (Engineering Computation), ENG EK 102/CAS MA 142 (Intro linear algebra)